

# New Interface for Jagged Alliance 2

## v. 1.13 (v. 4870 +)

### 1. Information

This new interface is based on all interfaces that I found on Internet. I took the best pictures from each of them and put together.

### 2. Compatibility

This interface works **only with** Jagged Alliance 2 version **1.13 (v. 4870) and later versions** and works under all three resolutions: **640x480, 800x600 and 1024x768**. Also works with all modifications which are based on JA2 1.13 (v. 4870 +) but only if they did not change the default interface.

### 3. Installation

Copy all files and folders from **“JA2 v. 1.13 (v. 4870 +)”** directory and paste them to the main folder of your game.

Made by: *Starchris*

# Version 1.04

## 1. Changes from version 1.03 to 1.04

- a.) Corrected all necessary files to be compatible with new version of JA2 v. 1.13 (v. 4870 +).

## 2. Changes from version 1.02 to 1.03

- a.) Corrected all necessary files to be compatible with new version of JA2 v. 1.13 (v. 4552).

## 3. Changes from version 1.01 to 1.02

- a.) Corrected all necessary files to be compatible with new version of JA2 v. 1.13 (v. 4462).

- b.) Improved to be more visual following files:

- infobox\_background,
- map\_inv\_2nd\_gun\_cover,
- mbs,
- mbs\_800x600,
- mbs\_1024x768,
- mpconnect,
- mpconnect\_800x600,
- mpconnect\_1024x768,
- newgoldpiece3,
- newgoldpiece3\_800x600,
- newgoldpiece3\_1024x768.

## 4. Changes from version 1.00 to 1.01

- a.) Added missing symbol of money and key to all inventory bottom panel files.